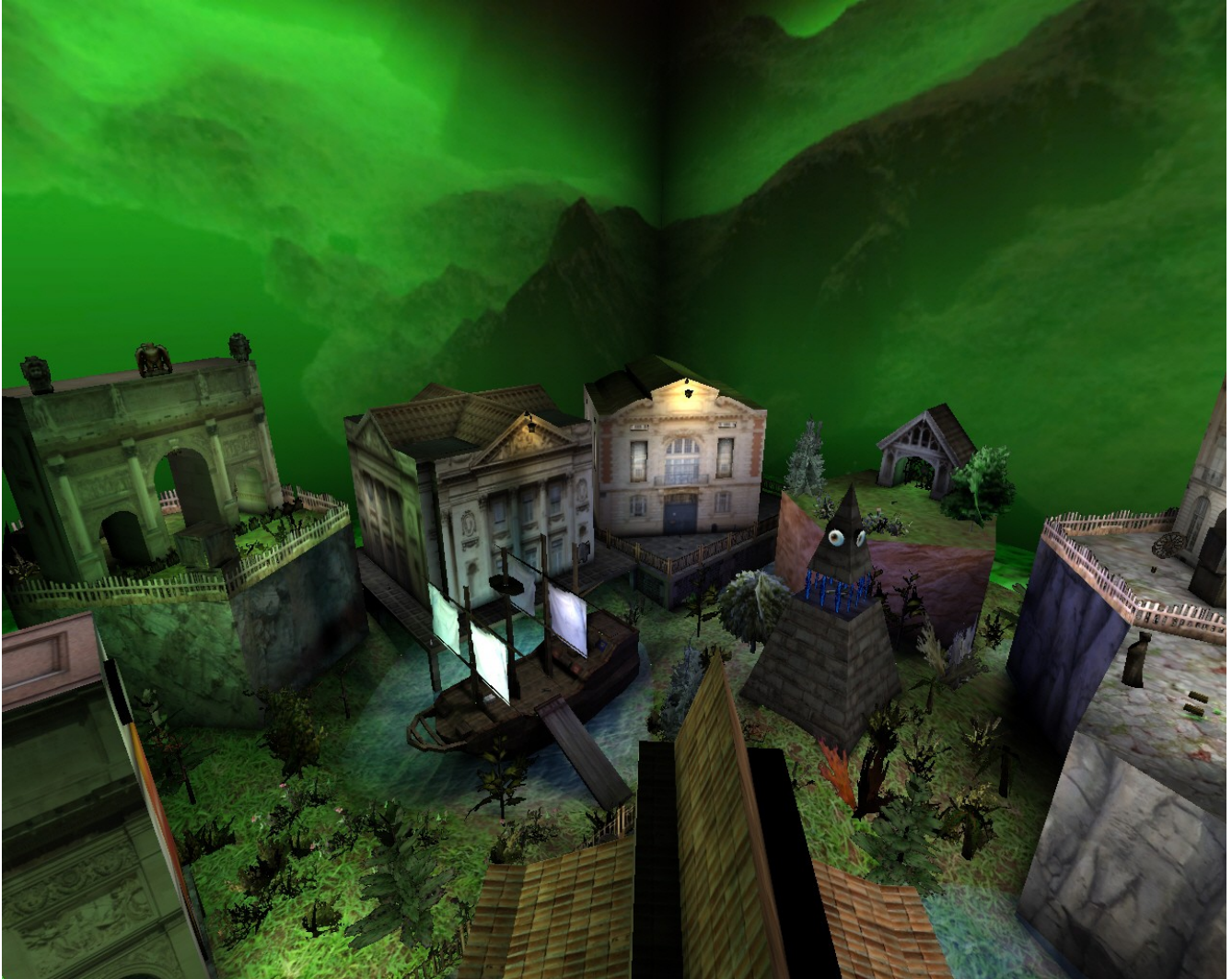


Story of DM-1vs1-TextureTest

By KingJosh



Liandri held a 1vs1 Deathmatch competition at DM-Tempest between Xan and Archon. And Xan was the winner with 30 kills and 22 deaths.



The winners prize was he would be able to chose a theme for a new battle ground to be built. Xan recently watched the Alice in Wonderland DVD at home and it made him want a magical world arena, so he told this to Liandri.



Liandri promised to build him a magical world map as his prize, but there was one problem.....The recession was effecting Liandri and they didn't have enough money to hire an experienced architect to design the new battleground. The top 5 architects- Hourence, FragNBrag, Creavion, AngelHeart, and Revalation all charged too much money to design a new level. This meant that Liandri was forced to hire a low budget inexperienced architect to design the magical world, the only one they could afford was a new American architect by the name of KingJosh.

Viewing profile - KingJosh



Average

Username: KingJosh

Location: USA! USA! USA!

Age: 19

Interests: Cadillac Fleetwood Broughams.

Groups:

Personal rank: noobish mapper

CONTACT KINGJOSH

USER STATISTICS

Joined: Sat Feb 27, 2010 5:29 pm

Last visited: -

Total posts: 68 | [Search user's posts](#)

(0.23% of all posts / 0.12 posts per day)

Most active forum: [Mapping](#)

(43 Posts / 63.24% of your posts)

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The end result was DM-1vs1-KingJoshD3D9test. Even though all the other architects and spectators hated the new level, Xan loved his prize map.

